

Maciej Klebaniuk

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Education

Zespół Szkół Komunikacji w Poznaniu (2012–2016)

IT specialist

Skills



Very good knowledge of softwares: Sketch, Figma, Adobe After Effects.

Working freely with Adobe Photoshop, Adobe Premiere.



Very well mastered the basics of website programming with use of HTML5, CSS, SCSS.

Familiar with Bootstrap. Beginner in Vue.js.



In my daily work I use tools such as: Slack, Visual Studio Code, SourceTree, Jira, Asana, Miro. I
I'm also familiar with Trello, Rive, Zeplin, Toggl, but I don't currently use them.

Languages

Polish

Native language

English

Intermediate level

Hobby

Football, ski, tennis, music, styling in SCSS

Experience

July 2022 – Until now

Product Designer – WeSave FR



- designing of UI
- creating and updating design system

August 2022 – December 2023

UI/UX Designer – Webwizards



Participation in the realisation of a project for Volkswagen Group Poland, which included the creation of a new design system, the redesign of existing web systems and the creation of dedicated mobile apps for the Training Academy Platform from scratch.

January 2017 – August 2022

UI/UX Designer – MANUCO



- creating apps wireframes
- designing informatic systems
- creating systems design
- designing RWD websites
- supervision over the quality of implemented projects (styles, interactions)
- participation in front-end works (Vue.js, Bootstrap, HTML5, CSS3, SCSS)

June 2017 – February 2021

UI/UX, Motion Designer – Expansja Advertising



- creating wireframes and prototypes for websites and applications
- reformatting of the GDN graphics
- preparation of large-format animations for shopping malls
- video editing
- designing apps for Android & iOS and RWD websites
- designing and assisting in the implementation of a progressive application (PWA)

July 2015 – January 2017

Junior Graphic Designer – VisualPanda



- group work on designing mobile apps for Android and iOS
- creating wireframes and prototypes of mobile apps
- creating graphics for social media